

# SPACE

## 1889

Name ..... Player .....

Archetype ..... Motivation .....

### Primary Attributes

Body ..... Charisma .....  
Dexterity ..... Intelligence .....  
Strength ..... Willpower .....

Style

### Secondary Attributes

Size ..... Initiative .....  
Move ..... Defense .....  
Perception ..... Stun .....

Max Health

Max

### Skills

Skill	Base	+ Levels	= Rating	(Average)
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )

### Skills

Skill	Base	+ Levels	= Rating	(Average)
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )
_____	_____	_____	_____	( _____ )

### Combat

Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes			
_____	_____			

Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes			
_____	_____			

Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes			
_____	_____			

Armor	Defense Bonus	Modifier	Dex Penalty	Weight
_____	_____	_____	_____	_____
Shield	Defense Bonus	Modifier	Dex Penalty	Weight
_____	_____	_____	_____	_____

### Talents

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### Resources

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### Flaws

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Primary Attributes: 15 pts. | Size = 0 |  
Move = Dexterity + Strength | Perception =  
Intelligence + Willpower | Initiative = Dexterity  
+ Intelligence | Defense = Body + Dexterity |  
Health = Body + Willpower | Stun = Body |  
Skills: 15 pts. | Choose 2 Talents or Resources,  
or 1 each | Choose a Flaw (Optional)

